

## Assignment 1: Game Theory Concepts (Week 1)

**Due Date:** Monday, July 7<sup>th</sup>, 2025.

The paper "[Emergency department visits respond nonlinearly to wildfire smoke](#)" (PNAS, 2023) examines how extreme air pollution events affect emergency department (ED) visits in California between 2006 and 2017. Key findings include:

- Moderate smoke exposure (PM 5–15  $\mu\text{g}/\text{m}^3$ ): ED visits increase by an average of 0.9 additional daily visits per 100,000 people (95% CI: 0.6–1.2), representing a 1.1% increase over the baseline rate of 75.3 visits per 100,000.
- Figure 1 shows that All-cause ED visits increase with additional exposure to moderate levels of smoke pollution but decline dramatically on the most extreme days.
- Peak response occurs at 10  $\mu\text{g}/\text{m}^3$  of smoke PM (88th percentile).
- Heavy smoke exposure (PM  $\geq 20 \mu\text{g}/\text{m}^3$ ): ED visits decline, becoming 7.3 visits lower per 100,000 at 50  $\mu\text{g}/\text{m}^3$  (99th percentile), a 9.8% decrease.

These results suggest that individuals adjust their behavior in response to air quality, particularly during extreme pollution events.

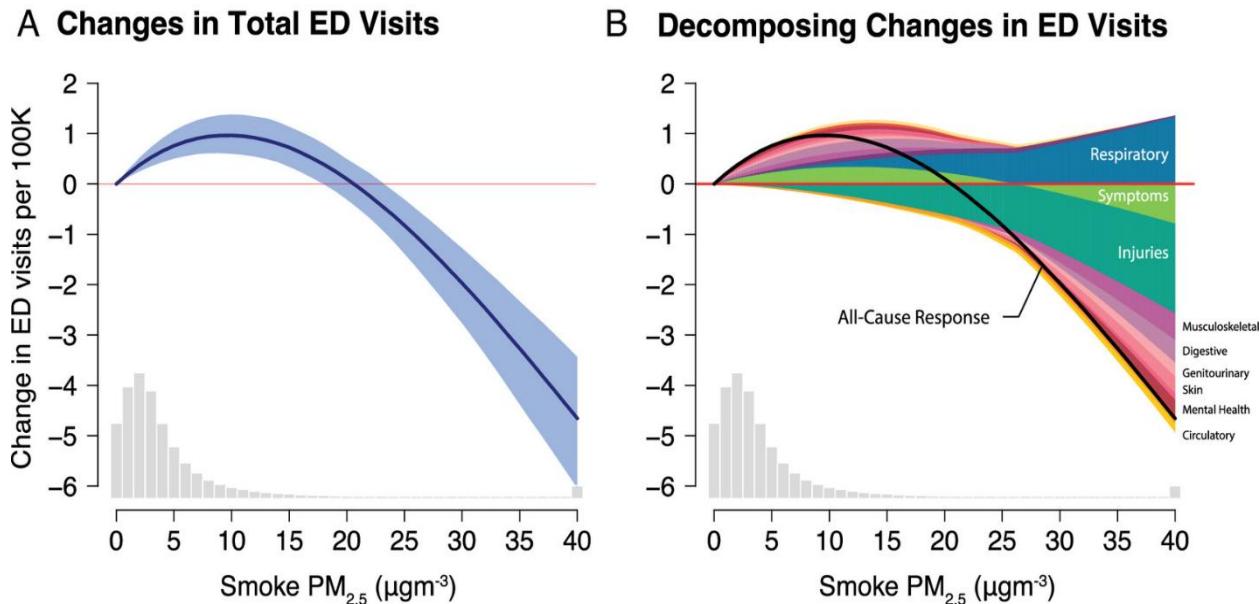


Figure 1

**Instructions:** Using the concepts discussed in Week 1, answer the following questions.

1. **Simultaneous and sequential games.** Emma and Oscar are deciding whether to engage in outdoor activities. Assume that both players value being together, but Oscar values it more than Emma.
  - a. Model this situation as a simultaneous-move game.
  - b. Then, model it as a sequential-move game, where Emma moves first.
  - c. Clearly state your **assumptions about payoffs** (you may use general parameters like  $a$  or  $b$ ).
  - d. Discuss the equilibrium results in each time structure and compare your results.
2. **Introducing uncertainty.** Now assume that  $p$  represents the probability that wildfire smoke is in the  $5-15 \mu\text{g}/\text{m}^3$  range and  $(1 - p)$  is the probability that the wildfire smoke reaches  $50 \mu\text{g}/\text{m}^3$ , where  $p \in [0,1]$ . Consider that players' payoffs are lower when the wildfire smoke reaches  $50 \mu\text{g}/\text{m}^3$  than smoke is in the  $5-15 \mu\text{g}/\text{m}^3$  range.
  - a. Discuss how this uncertainty affects the outcomes from Question 1.
  - b. Determine the threshold value of  $p$  that would lead both Emma and Oscar to stay home.
  - c. Interpret the strategic implications of this result.
3. **Connection to research.** Consider again the paper "Emergency department visits respond nonlinearly to wildfire smoke" (PNAS, 2023).
  - a. What strategic incentives might explain the nonlinear pattern in ED visits?
  - b. Why might ED visits decrease when smoke PM reaches  $50 \mu\text{g}/\text{m}^3$ , despite the health risks?