Intermediate Microeconomic Theory

Tools and Step-by-Step Examples

Chapter 10: Monopoly

Important Dates

- Midterm #2
 - Take Home You will receive it on Thursday March
 20th
 - Due Date: Tuesday March 25th
 - It will cover:
 - Measuring Welfare Changes (CH 5)
 - Choice under Uncertainty (CH 6)
 - Production Functions (CH 7)
 - Cost Minimization (CH 8)
 - Monopoly (CH 10)
 - Recitation Friday March 21st.

Outline

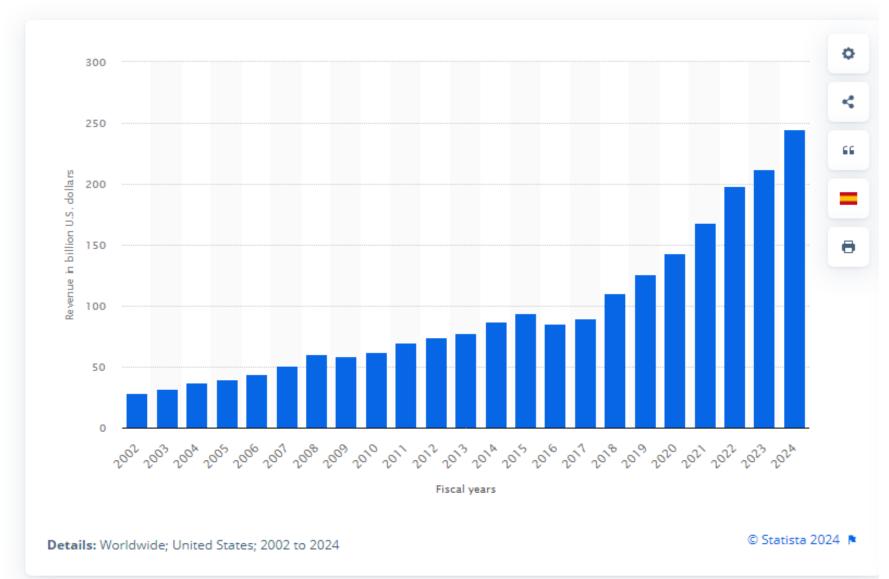
- Barriers to entry
- Profit Maximization Problem (PMP)
- Common Misunderstandings of Monopoly
- The Lernex Index and Inverse Elasticity Pricing Rule
- Multiplant Monopolist
- Welfare Analysis under Monopoly
- Advertising in Monopoly
- Monopsony

- Microsoft Windows version 3.0 in 1990 cemented Microsoft's position as a software monopoly.
- Soon after Windows 3.0 was released, Microsoft released Excel 3.0 for Windows and Word for Windows 2.0.
- These products received great reviews and became the top sellers of their categories. (New York Times, 11/5/95)



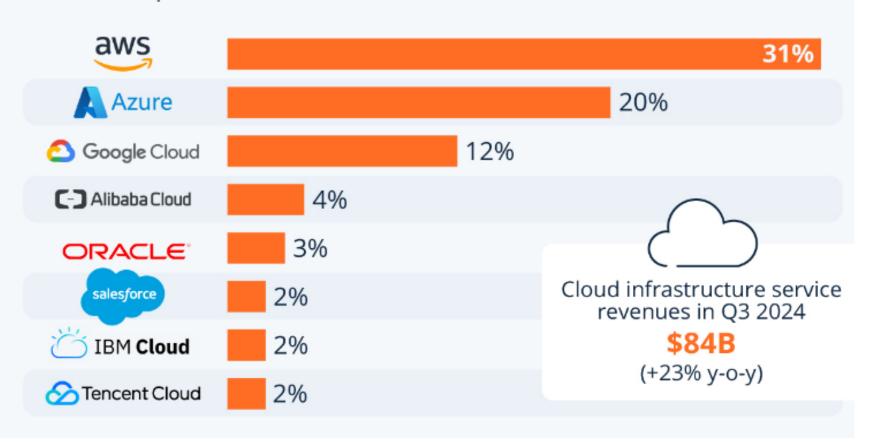
Revenue of Microsoft from 2002 to 2024

(in billion U.S. dollars)



Amazon Maintains Dominant Lead in the Cloud Market

Worldwide market share of leading cloud infrastructure service providers in Q3 2024*



Barriers to Entry

Barriers to entry

"Why do monopolies exist in the first place if they are bad for society?"

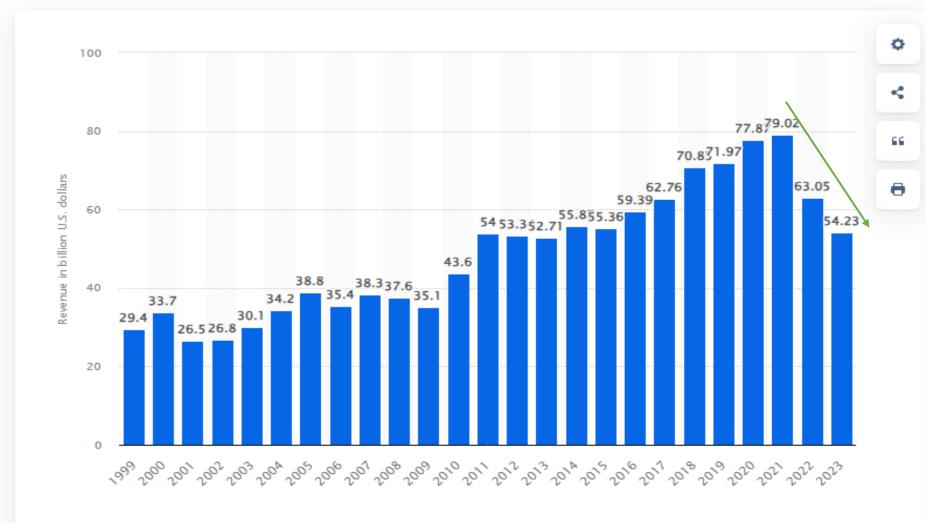
- Structural barriers: Incumbent firms may have advantages that are unattractive for potential entrants.
 - Cost advantage (e.g., superior technology)
 - Demand advantage (e.g., large group of loyal customers)
- Legal barriers: Incumbents firms may be legally protected.
 - Example: Patents.
- Strategic barriers: Incumbent firms can take actions to deter entry, by building a reputation of being a tough competitor.
 - Example: Price wars.

TECHNOLOGICAL SUPERIORITY

- A firm that maintains a consistent technological advantage over potential competitors can establish itself as a monopolist.
- Example: Intel was technologically superior over other firms from the 1970s to the 1990s.
- Technological superiority is typically not a barrier to entry over the longer term.

Revenue of Intel from 1999 to 2023

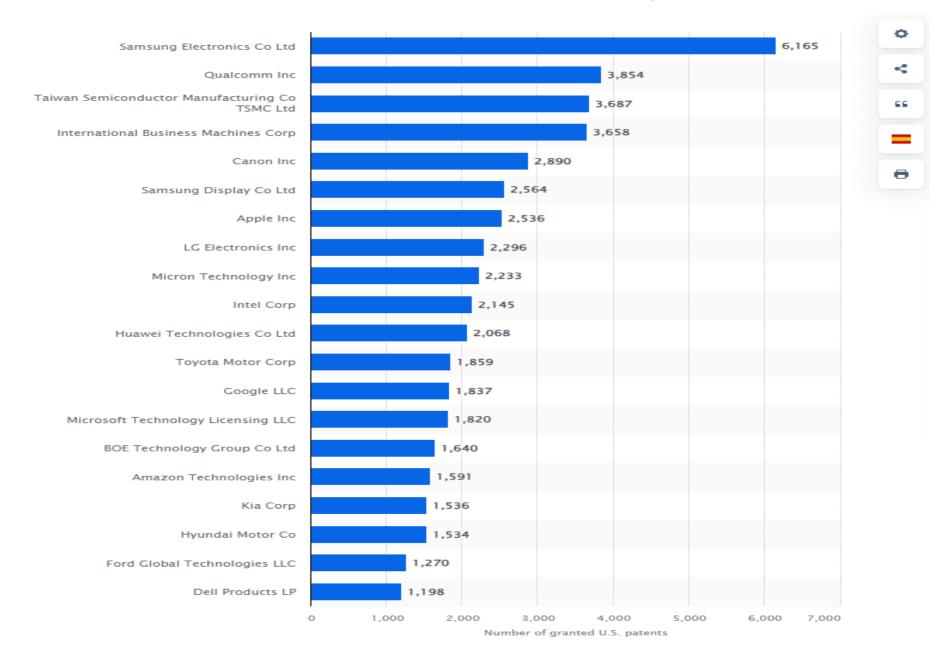
(in billion U.S. dollars)



Details: Worldwide; Intel; 1999 to 2023

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Companies with the most U.S patents granted in 2023



Profit Maximization Problem (PMP)

- In a monopolized industry,
 - A single firm decides the output level, q = Q.
 - A change in q affects market prices, as measured by the inverse demand function p(q), which decreases in q.
 - Example (linear inverse demand):

$$p(q) = a - bq$$
, where $a, b > 0$

- When the monopolist sells few units (low values of q), consumers are willing to pay a relatively high price for the scarce good.
- As the firm offers more units (larger values of q), consumers are willing to pay less for the relatively abundant good.

• PMP: The monopolist chooses its output q to maximize its profits π

$$\max_{q} \ \pi = TR(q) - TC(q) = p(q)q - TC(q).$$

Differentiating with respect to q,

$$p(q) + \frac{\partial p(q)}{\partial q}q - \frac{\partial TC(q)}{\partial q} = 0.$$

Rearranging,

$$p(q) + \frac{\partial p(q)}{\partial q}q = \frac{\partial TC(q)}{\partial q}.$$
Marginal revenue, $MR(q)$ Marginal cost, $MC(q)$

 Therefore, to maximize profits, the monopolist increases its output q until

$$MR(q) = MC(q)$$
.

- If MR(q) > MC(q), the monopolist would have incentives to increase output q because its revenues increases more than its cost.
- If MR(q) < MC(q), the monopolist would have incentives to decrease its output q.

A closer look at marginal revenue,

$$MR(q) = p(q) + \frac{\partial p(q)}{\partial q}q$$
.

Positive effect Negative effect

- When monopolist increases output by 1 unit, this additional unit produces 2 effects on firm's revenue:
 - Positive effect. If the firm sells 1 more unit, it earns p(q), and the firm's revenue increases.
 - Negative effect. When offering 1 more unit, the firm needs to decrease the price of previous units sold, $\frac{\partial p(q)}{\partial q} < 0$.
- In summary, the total effect of increasing output must exactly offset the additional costs of producing 1 more unit, MR(q) = MC(q).

- Example 10.1: Positive and negative effects of selling more units.
 - Consider p(q) = 10 3q. If the firm were to marginally increase its output,

$$MR(q) = p(q) + \frac{\partial p(q)}{\partial q}q$$
$$= (10 - 3q) + (-3)q$$
$$= 10 - 6q.$$

• If the firm sells q=2 units,

$$TR(1) = p(2)2 = (10 - 3 \times 2)2 = $8.$$

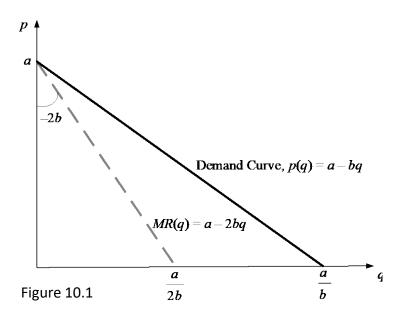
- Example 10.1 (continued):
 - Evaluating MR(q) at q=2 units yields

$$MR(2) = (10 - 3 \times 2) + (-3)2 = 4 - 6 = -\$2.$$

- The monopolist's revenue experiences:
 - A positive effect of \$4 because it now sells 1 more unit at price \$4.
 - A negative effect because selling 1 more unit entails applying a price discount of \$3 on all previous units.
 - Overall, these two effect generates a total (net) decrease in revenue of \$2.

- Example 10.2: Finding marginal revenue with linear demand.
 - Consider p(q) = a bq. Marginal revenue is

$$MR(q) = p(q) + \frac{\partial p(q)}{\partial q}q = (a - bq) + (-b)q = a - 2bq.$$



- Two properties of marginal revenue curve:
 - 1) MR(q) lies below the demand curve. We need,

$$MR(q) \le p(q),$$

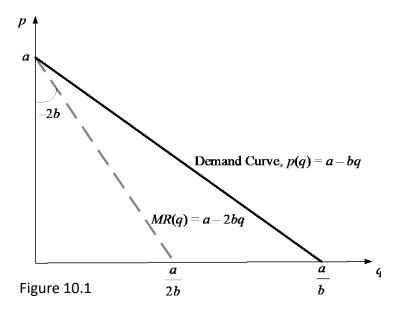
$$p(q) + \frac{\partial p(q)}{\partial q} q \le p(q) \Rightarrow \frac{\partial p(q)}{\partial q} q \le 0.$$

2) MR(q) and the demand curve originate at the same height.

At
$$q = 0$$
,

$$p(0) = a - b \times 0 = a$$
,

$$MR(0) = p(0) + \frac{\partial p(q)}{\partial a}q = p(0) = a$$
.



- Example 10.3: Finding monopoly output with linear demand.
 - Consider p(q) = a bq, and TC(q) = cq, where c > 0.
 - The monopolist maximizes its profits by solving

$$\max_{q} \pi = TR(q) - TC(q) = \underbrace{(a - bq)q}_{TR} - \underbrace{cq}_{TC}$$

Differentiating with respect to q yields

$$a - 2bq - c = 0.$$

Rearranging,

$$\underbrace{a-2bq}_{MR(q)} = \underbrace{c}_{MC(q)}$$

- Example 10.3 (continued):
 - Rearranging,

$$a-c=2bq$$
.

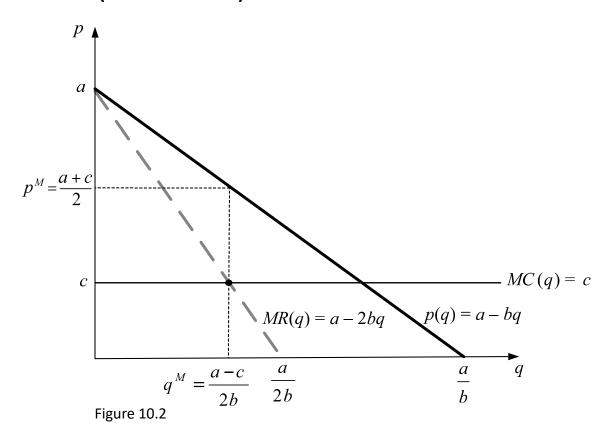
Solving for output q,

$$q^M = \frac{a-c}{2b}.$$

• We find the monopoly price by inserting this output into the inverse demand function q^M

$$p(q^{M}) = a - bq^{M} = a - b\left(\frac{a-c}{2b}\right)$$
$$= \frac{2ab - b(a-c)}{2b} = \frac{a+c}{2}.$$

• Example 10.3 (continued):



- Example 10.3 (continued):
 - Monopoly profits are

$$\pi^{M} = p(q^{M})q^{M} - cq^{M}$$

$$= \frac{a+c}{2} \cdot \frac{a-c}{2b} - c\frac{a-c}{2b}$$

$$= \left(\frac{a+c}{2} - c\right)\frac{a-c}{2b}$$

$$= \frac{(a-c)^{2}}{4b}.$$

- Example 10.3 (continued):
 - Consumer surplus under this monopoly is

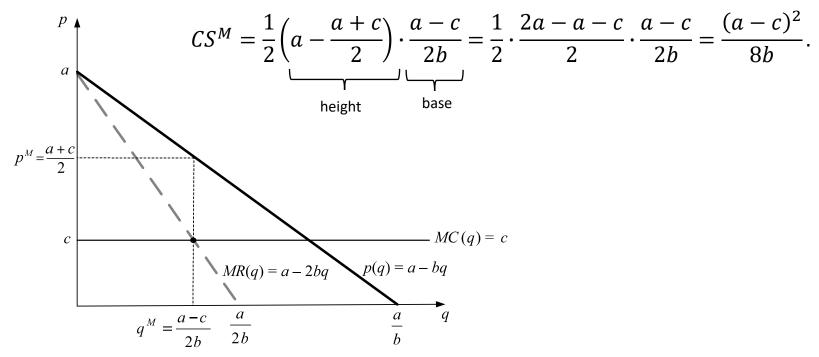


Figure 10.2

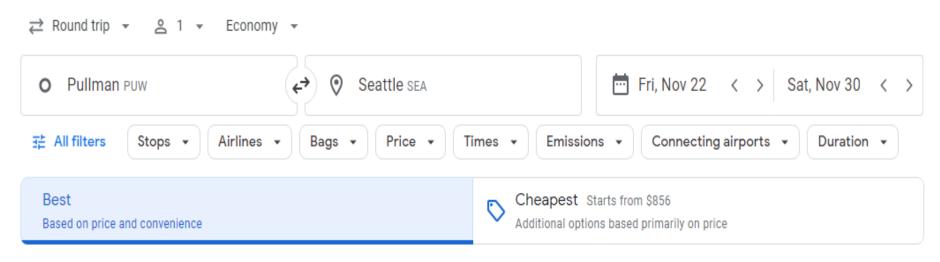
- Example 10.3 (continued):
 - If inverse demand is p(q)=10-q (i.e., a=10 and b=1), and TC(q)=4q (i.e., c=4)
 - $q^M = \frac{a-c}{2b} = \frac{10-4}{2} = 3$ units.
 - $p^M = a bq^M = 7 .
 - $\pi^M = \frac{(a-c)^2}{4b} = \frac{(10-4)^2}{4} = \frac{36}{4} = $9.$
 - $CS^M = \frac{(a-c)^2}{8b} = \frac{(10-4)^2}{8} = \frac{36}{8} = $4.5.$

Common misunderstandings of Monopoly

1. Monopolies do not set infinitely high prices.

- While the monopolist is the only firm in its industry, it faces a demand curve p(q), such as p(q) = a bq.
- Setting higher prices might be attractive but could lead to fewer sales.
- This trade-off implies the monopolist does not set an infinitely high price because it would imply no sales at all.
 - In example 10.3, any price above p = a (e.g., \$10 if a = 10) entails no sales.

Thanksgiving 2024 – Traveling from Pullman-Seattle



Top departing flights

Ranked based on price and convenience (i)

Alaska · Operated by Horizon Air as Alaska Horizon PUW-SEA

1 hr 13 min 5:00 AM - 6:13 AM Nonstop 83 kg CO2e \$1,007 Avg emissions (i) Alaska · American · Operated by Horizon Air as Al... PUW-SEA round trip 12:54 PM - 2:06 PM 1 hr 12 min Nonstop 83 kg CO2e \$1,007 Avg emissions () Alaska · Operated by Horizon Air as Alaska Horizon PUW-SEA round trip 6:59 PM - 8:12 PM 1 hr 13 min 83 kg CO2e \$1,007 Nonstop

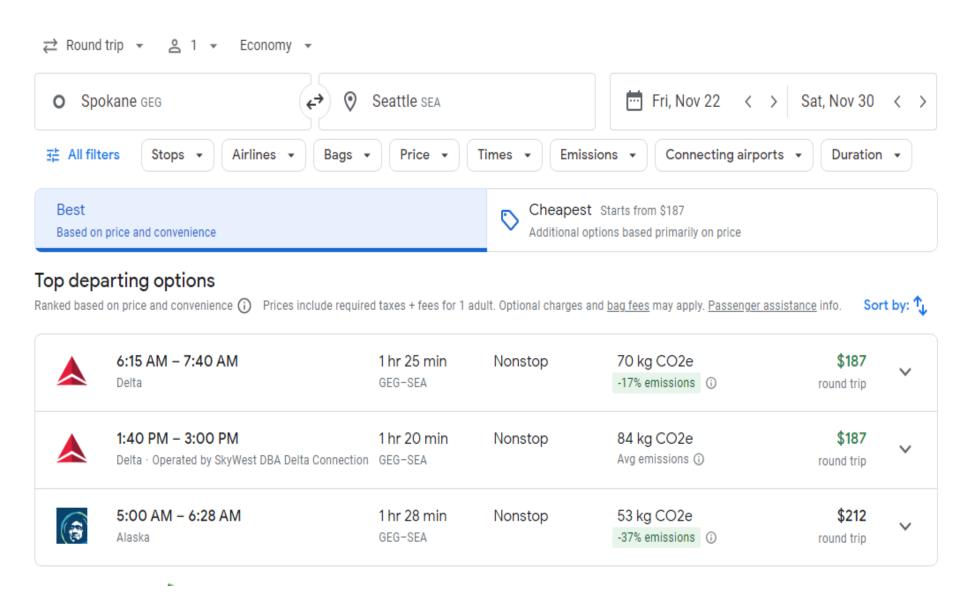
Prices include required taxes + fees for 1 adult. Optional charges and bag fees may apply. Passenger assistance info.

Avg emissions (i)

Sort by: 🐧

round trip

Thanksgiving 2024 – Traveling from Spokane-Seattle



2. The monopolist does not have a supply curve.

- A common misunderstanding is to consider that q^M , where MR(q) = MC(q), constitutes the monopolist's supply curve.
- In perfectly competitive markets, the firm observes the given market price offers the output that satisfies p = MC(q), obtaining the supply function q(p).
- In a monopoly, the monopolist determines output and price simultaneously.
 - In example 10.3, when the monopolist chooses $q^M=3$ units, it simultaneously determines $p^M=10-3=\$7$, not allowing the firm to choose different output levels for a given market price of $p^M=\$7$.

- 3. The monopolist produces in the elastic portion of the demand curve.
 - Goods with few (or no) close substitutes tend to have a relatively inelastic demand curve.
 - Monopolies often produce goods with no close substitutes.
 However, it is does not mean that it produces in the inelastic portion of the demand curve.

- 3. The monopolist produces in the elastic portion of the demand curve.
 - Consider the formula of price elasticity of demand

$$\varepsilon_{q,p} = \frac{\%\Delta q}{\%\Delta p}$$

- If the monopolist produces in the inelastic portion of the demand curve, $|\varepsilon_{q,p}| < 1$, an increase in price by 1% reduces sales by less than 1%. It would increase its price, as sales would not be greatly affected but it would not be profit maximizing.
- If it produces in the elastic segment, $|\varepsilon_{q,p}| > 1$, an increase in price by 1% reduces sales by more than 1%. The firm does not have incentives to adjust its price.

- Example 10.5: Price elasticity of output q^M under linear demand.
 - Consider the monopolist in example 10.3, facing p(q) = 10 q.
 - We found $q^M = 3$ units, and $p^M = \$7$.
 - We find price elasticity as

$$\varepsilon_{q,p} = \frac{\%\Delta q}{\%\Delta p} = \frac{\Delta q}{\Delta p} \cdot \frac{p}{q}$$
.

• If the change in price is small, $\varepsilon_{q,p}=\frac{\partial q(p)}{\partial p}\cdot\frac{p}{q}$.

- Example 10.5 (continued):
 - From the inverse demand function, we obtain the direct demand function, q(p) = 10 p. Then,

$$\varepsilon_{q,p} = \frac{\partial q(p)}{\partial p} \cdot \frac{p^M}{q^M} = -1\frac{7}{3} \cong -2.33.$$

- If the monopolist increases prices by 1%, its sales decrease by 2.33%.
- Therefore, $|\varepsilon_{q,p}|=2.33>1$ \rightarrow the monopolist sets a price p^M lying in the elastic portion of the demand curve.

The Lernex Index and Inverse Elasticity Pricing Rule

• We can rewrite the profit-maximizing condition for the monopolist, MR(q) = MC(q), to show a relationship between margin, p - MC(q), and price elasticity, $\varepsilon_{q,p}$,

$$p(q) + \frac{\partial p(q)}{\partial q}q = MC(q).$$

Marginal revenue can be rearranged as

$$MR(q) = p \left(1 + \frac{\partial p(q)}{\partial q} \cdot \frac{q}{p} \right),$$

$$MR(q) = p \left(1 + \frac{1}{\frac{\partial q(p)}{\partial p} \cdot \frac{p}{q}} \right) = p \left(1 + \frac{1}{\varepsilon_{q,p}} \right).$$

• Substituting this expression of MR(q) into MR(q) = MC(q),

$$p\left(1+\frac{1}{\varepsilon_{q,p}}\right)=MC(q).$$

- Rearranging, $p+p\frac{1}{\varepsilon_{q,p}}=MC(q)$, or $p-MC(q)=-p\frac{1}{\varepsilon_{q,p}}$.
- Dividing both sides by p yields,

$$\frac{p - MC(q)}{p} = -\frac{1}{\varepsilon_{q,p}}.$$

- Which is known as the "Lernex Index":
 - A monopolist's ability to set a price above marginal cost is inversely related to the price elasticity of demand.

- The "Lernex Index" is also known as the "markup index" because it measures the price markup over marginal cost.
 - As demand becomes relatively elastic, (i.e., a more negative number) the price markup decreases.
 - Example: If $\varepsilon_{q,p}=-4$, $-\frac{1}{\varepsilon_{q,p}}=-\frac{1}{-4}=0.25,$

price markup over marginal cost decreases to 25%.

- As demand becomes relatively inelastic, the price markup increases.
 - Example: If $\varepsilon_{q,p}=-0.5$, $-\frac{1}{\varepsilon_{q,p}}=-\frac{1}{-0.5}=2,$

price markup of 200%.

- Example 10.6: Lernex index with a linear demand.
 - Consider market inverse demand function is p(q) = 10 q.
 - Solving for q, we obtain direct demand q(p) = 10 p.
 - Which yields and elasticity of

$$\varepsilon_{q,p} = \frac{\partial q(p)}{\partial p} \cdot \frac{p}{q}$$
$$= -1 \frac{p}{10 - p}.$$

- Example 10.6 (continued):
 - Assuming MC(q) = 4, the Lernex Index becomes

$$\frac{p - MC(q)}{p} = -\frac{1}{\varepsilon_{q,p}},$$

$$\frac{p - 4}{p} = -\left(\frac{1}{-1} \frac{p}{10 - p}\right).$$

- Example 10.6 (continued):
 - Rearranging terms,

$$\frac{p-4}{p} = \frac{10-p}{p}.$$

Which simplifies to

$$p - 4 = 10 - p$$
.

• And solving for price, p = \$7.

- Example 10.7: Lernex index with constant elasticity demand.
 - Consider monopolist facing demand curve

$$q(p) = 5p^{-\varepsilon}$$
.

• Assuming MC(q) = \$4, the Lernex Index becomes

$$\frac{p-4}{p} = -\frac{1}{\varepsilon_{q,p}}.$$

- Example 10.7 (continued):
 - If demand curve is $q(p) = 5p^{-2}$ (i.e., $\varepsilon = -2$),

$$\frac{p-4}{p}=-\frac{1}{-2},$$

which simplifies to 2p - 8 = p, or p = \$8.

• If demand function changes to $q(p) = 5p^{-5}$,

$$p = \frac{20}{4} = \$5.$$

As demand becomes more elastic, price decreases.

Inverse elasticity pricing rule (IEPR)

Using the Lernex index, and solving for price

$$\frac{p - MC(q)}{p} = -\frac{1}{\varepsilon_{q,p}},$$

$$p = \frac{MC(q)}{1 + \frac{1}{\varepsilon_{q,p}}}.$$

which is known as the "inverse elasticity price rule" (IEPR)

• Example: If MC(q) = \$4 and $\varepsilon_{q,p} = -2$,

$$p = \frac{4}{1 + \frac{1}{-2}} = \frac{4}{\frac{1}{2}} = \$8.$$

- Consider a monopoly producing in two plants (factories),
 - q_1 is the output produced in plant 1,
 - q_2 is the output produced in plant 2,
 - $Q = q_1 + q_2$ represents total output across plants.
- The monopolist maximizes the joint profits from both plants

$$\max_{q_1,q_2} \pi = \pi_1 + \pi_2 = TR_1(q_1,q_2) - TC_1(q_1) + TR_2(q_1,q_2) - TC_2(q_2)$$

$$\prod_{q_1,q_2} \pi_1 = \left[p(q_1,q_2) \times q_1 - TC_1(q_1) \right] + \left[p(q_1,q_2) \times q_2 - TC_2(q_2) \right]$$

$$= p(q_1,q_2) \times (q_1 + q_2) - TC_1(q_1) - TC_2(q_2)$$

• Differentiating with respect to q_1 , yields

$$p(q_1, q_2) + \frac{\partial p(q_1, q_2)}{\partial q_1} = \frac{\partial TC_1(q_1)}{\partial q_1},$$

$$MC_1$$

• And differentiating with respect to q_2 ,

$$p(q_1, q_2) + \frac{\partial p(q_1, q_2)}{\partial q_2} = \frac{\partial TC_2(q_2)}{\partial q_2},$$

$$MR_2 \qquad MC_2$$

- In the special case that $\frac{\partial p(q_1,q_2)}{\partial q_1} = \frac{\partial p(q_1,q_2)}{\partial q_2}$, $MR_1 = MR_2 = MR$.
- The multiplant monopoly maximizes its joint profits at

$$MR = MC_1 = MC_2$$
.

• When
$$\frac{\partial p(q_1,q_2)}{\partial q_1}=\frac{\partial p(q_1,q_2)}{\partial q_2}$$
,
$$MR_1=MR_2=MR.$$

- This occurs when prices are affected to the same extent when either plant increases its productions, if $p(q_1, q_2) = 300 q_1 q_2$.
- The multiplant monopoly only needs to equate marginal costs across plants.

• When
$$\frac{\partial p(q_1,q_2)}{\partial q_1} \neq \frac{\partial p(q_1,q_2)}{\partial q_2}$$
,

$$MR_1 \neq MR_2$$
.

- This may occur if $p(q_1, q_2) = 300 q_1 0.5q_2$.
- The multiplant monopoly maximizes joint profits when $MR_1 = MC_1$ and $MR_2 = MC_2$.

- Example 10.8: Multiplant Monopoly.
 - Consider $p(Q) = 100 Q = 100 q_1 q_2$
 - Assume the e monopolist operates 2 plants
 - Plant 1 (US) with $TC_1(q_1) = 5 + 12q_1 + 6(q_1)^2$
 - Plant 2 (Chile) with $TC_2(q_2) = 5 + 18q_2 + 3(q_2)^2$
 - The monopolist chooses q_1 and q_2 to maximize joint profits from both plants

$$\max_{q_1 \ge 0, q_2 \ge 0} \pi = \pi_1 + \pi_2 = \underbrace{(100 - q_1 - q_2)q_1 - TC_1(q_1)}_{\pi_1} + \underbrace{(100 - q_1 - q_2)q_2 - TC_2(q_2)}_{\pi_2}$$

- Example 10.8 (continued):
 - Differentiating with respect to q_1 ,

$$100 - 2q_1 - q_2 - 12 - 12q_1 - q_2 = 0,$$

$$88 - 14q_1 - 2q_2,$$

$$q_1 = \frac{44 - q_2}{7}.$$

• Similarly, differentiating total profits with respect to q_2 ,

$$100 - q_1 - 2q_2 - 18 - 6q_2 - q_1 = 0,$$

$$82 - 2q_1 - 8q_2,$$

$$q_2 = \frac{41 - q_2}{4}.$$

- Example 10.8 (continued):
 - Inserting the result for q_2 into q_1 , we obtain

$$q_1 = \frac{44 - q_2}{7} = \frac{44 - \left(\frac{41 - q_1}{4}\right)}{7},$$

which simplifies to $7q_1 = \frac{135 - q_1}{4}$, yielding an optimal production in the US plant of $q_1 = 5$ units.

- The optimal production in the Chilean plant is $q_2 = \frac{41-5}{4} = 9$ units.
- Aggregate output is $Q=q_1+q_2=5+9=14$ units.
- In summary, the monopoly produces a share of $\frac{q_1}{Q} = \frac{5}{9} \cong 0.56$ in the US plant, and $\frac{q_2}{Q} = \frac{4}{9} \cong 0.44$ in the Chilean plant.

- The analysis about how the multiplant monopolist determines Q, and how it distributes such production among its plants, q_1 and q_2 , is analogous to a "cartel" problem.
- A cartel is a group of firms (equivalent to a monopolist with different plants) coordinating their production decisions to increase their joint profits.
 - Example: Organization of the Petroleum-Exporting Countries (OPEC).
 - Some countries have a lower *MC* (i.e., lower cost of extracting an additional barrel of oil), such as Saudi Arabia.
 - Other countries have higher MC, such as Angola o Venezuela.
 - They coordinate their total production and distribute it among the cartel participants.

Welfare Analysis under Monopoly

- Output is lower under monopoly than under perfectly competitive industries, entailing a higher price.
- Consumer surplus is much smaller than under perfect competition because customers pay more per unit and buy fewer units.
- In contrast, profits are larger.
- However, the firm's profit gain does not compensate for the loss in consumer surplus, yielding a net loss in social welfare.

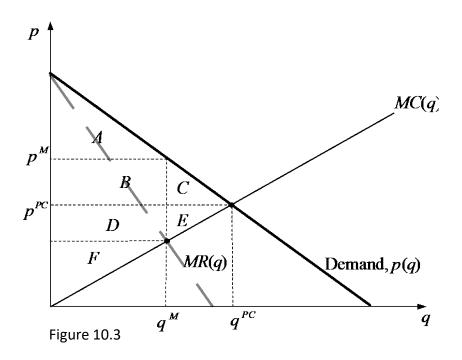


Table 10.1

	Perfect Competition	Monopoly	Difference	
Consumer Surplus	A+B+C	A	-B-C	
Profits	D + E + F	D + F + B	B-E	
Welfare	A + B + C + D + E + F	A + D + F + B	$-C-E$ } '	'Deadweight loss"

- Example 10.9: Finding the deadweight loss of a monopoly.
 - Consider p(q) = 10 q and MC(q) = 4.

Monopoly	Perfect Competition		
$q^M = 3$ units	$q^{PC} = 6$ units		
$p^M = \$7$	$p^{PC} = \$4$		
$CS^M = \frac{1}{2}(10 - 7)3 = 4.50	$CS^{PC} = \frac{1}{2}(10 - 4)6 = 18		
$\pi^M = (7 \times 3) - (4 \times 3) = \9	$\pi^{PC} = (4 \times 6) - (4 \times 6) = \0		
$W^M = CS^M + \pi^M$	$W^{PC} = CS^{PC} + \pi^{PC}$		
= 4.5 + 9 = \$13.50	= 18 + 0 = \$18		

$$W^{PC} - W^M = 18 - 13.50 = $4.50.$$

- Example 10.9 (continued):
 - Deadweight loss under this monopoly is

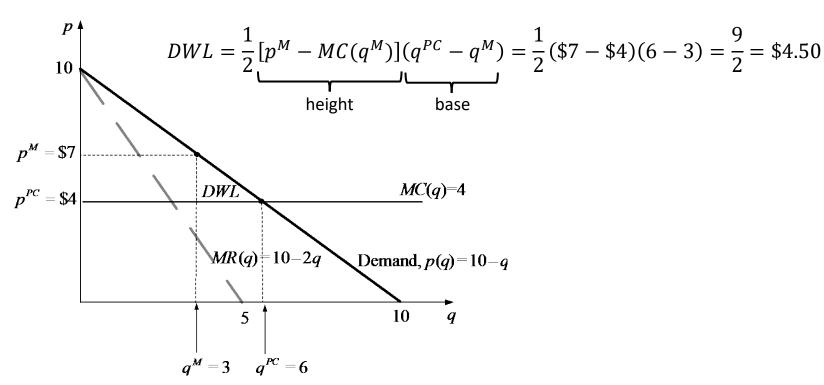


Figure 10.4

- When investing in advertising, the monopolist faces a tradeoff: advertising increases demand but it is costly.
- To find the profit-maximizing amount of advertising, A,

$$\max_{A} \pi = TR - TC - A.$$

We can rewrite this problem as

$$\max_{A} \pi = (p \times q) - TC(q) - A$$
$$= [p \times q(p, A)] - TC[q(p, A)] - A.$$

• where q = q(p, A) represents the demand function (sales) which is decreasing p, and increasing in A.

Differentiating with respect to the amount of advertising A,

$$p\frac{\partial q(p,A)}{\partial A} - \frac{\partial TC}{\partial q} \cdot \frac{\partial q(p,A)}{\partial A} - 1 = 0.$$

· Rearranging,

$$(p - MC) \cdot \frac{\partial q(p, A)}{\partial A} = 1.$$

• Let us define the advertising elasticity of demand, $\varepsilon_{q,A}$, as

$$\varepsilon_{q,A} = \frac{\% \ increase \ in \ q}{\% \ increase \ in \ A} = \frac{\frac{\Delta q}{q}}{\frac{\Delta A}{A}} = \frac{\Delta q}{\Delta A} \cdot \frac{A}{q}.$$

- In the case of a small change in A, the elasticity $\varepsilon_{q,A}$ can be written as $\varepsilon_{q,A} = \frac{\partial q(p,A)}{\partial A} \cdot \frac{A}{q}$.
- Rearranging, we find $\varepsilon_{q,A} \cdot \frac{q}{A} = \frac{\partial q(p,A)}{\partial A}$.

Therefore, we can rewrite the profit-maximizing condition as

$$(p - MC) \underbrace{\varepsilon_{q,A}}_{\frac{\partial q(p,A)}{\partial A}} \cdot \frac{q}{A} = 1.$$

• Dividing both sides by $\varepsilon_{q,A}$ and rearranging,

$$p - MC = \frac{1}{\varepsilon_{q,A}} \cdot \frac{A}{q}.$$

Dividing both sides by p, we find

$$\frac{p - MC}{p} = \frac{1}{\varepsilon_{q,A}} \cdot \frac{A}{pq}.$$

From the IERP, we know

$$\frac{p-MC}{p}=-\frac{1}{\varepsilon_{q,p}}.$$

Hence,

$$-\frac{1}{\varepsilon_{q,p}} = \frac{1}{\varepsilon_{q,A}} \cdot \frac{A}{pq}.$$
$$-\frac{\varepsilon_{q,A}}{\varepsilon_{q,p}} = \frac{A}{pq}.$$

- The right side represents the advertising-to-sales ratio.
- For two markets with the same $\varepsilon_{q,p}$, the advertising-to-sales ratio must be larger in the market where demand is more sensitive to advertising (higher $\varepsilon_{q,A}$).

- Example 10.11: Monopolist's optimal advertising ratio.
 - Consider a monopolist with price elasticity of demand of $\varepsilon_{q,p}=-1.5$ and advertising elasticity $\varepsilon_{q,A}=0.1$.
 - The advertising-to-sales ratio should be

$$\frac{A}{pq} = -\frac{\varepsilon_{q,A}}{\varepsilon_{q,p}}$$
$$= -\frac{0.1}{-1.5} = 0.067.$$

 Advertising should account for 6.7% of this monopolist's total revenue.

- Monopsony: only one buyer in the market and several sellers.
 - Examples: small labor markets, such as a mine or Walmart superstore in a small town.
- The buyer (employer) will be able to pay less for each hour of labor (lower wages) than if it had to compete against other employers, as in a perfectly competitive market.

- Consider a firm (e.g., a coal mine) with production function q=f(L), which:
 - increases with the number of workers hired, f'(L) > 0,
 - but at a decreasing rate, f''(L) < 0.
- The profits of the coal mine is given by

$$\pi = TR - TC = pq - w(L)L.$$

- The firm extracts q units of coal, each sold at price p, yielding TR = pq.
- The firm hires L workers, paying each of them a wage of w(L).
 - w'(L) > 0, as the firm hires more workers, labor becomes scarce, and a more generous wage must be offered to attract new workers.

• The monopsonist's PMP is

$$\max_{L\geq 0} \ \pi = pq - w(L)L = pf(L) - w(L)L.$$

- Intuitively, this problem says "choose the number of workers you plan to hire, L, so as to maximize your profits."
- Differentiating with respect to *L*,

$$pf'(L) - [w(L) + w'(L)L] = 0.$$

Rearranging,

$$\underbrace{pf'(L)}_{MRP_I} = \underbrace{w(L) + w'(L)L}_{ME_I}.$$

$$\underbrace{pf'(L)}_{MRP_L} = \underbrace{w(L) + w'(L)L}_{ME_L}$$

- *MRP_L* ("marginal revenue product" of labor):
 - After hiring 1 more worker (increase in L), the firm produces f'(L) more units of output (e.g., coal), sold at a price p.
- ME_L ("marginal expenditure" on labor). After hiring 1 more worker, the firm experiences an increase in cost:
 - This extra worker must be paid w(L).
 - The additional worker is only attracted to the job if the firm offers her a higher salary because labor becomes scarcer. Such a wage increase, w'(L), must be passed on to all existing worker, entailing a cost increase of w'(L)L.

- Example 10.12: Finding optimal L in monopsony.
 - Consider a coal company in a small town with production function $q = 100 \times \ln(L)$.
 - It faces an international perfectly competitive price of coal, p=\$8.
 - Assume the supply curve for labor is $w(L) = 3 + \frac{1}{2}L$. Then,

$$MRP_L = pf'(L) = 8 \times 100 \frac{1}{L} = \frac{800}{L}.$$

 $ME_L = w(L) + w'(L)L = \left(3 + \frac{1}{2}L\right) + \frac{1}{2}L = 3 + L.$

• Example 10.12 (continued):

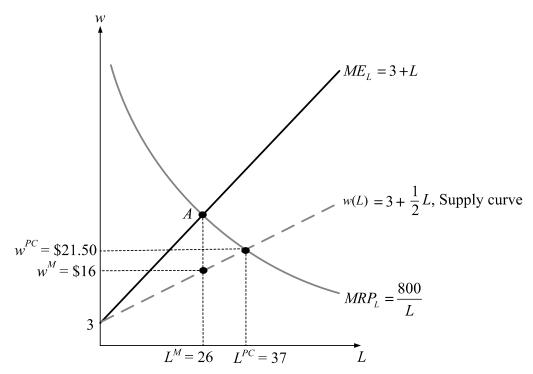


Figure 10.5

- Example 10.12 (continued):
 - Setting $MRP_L = ME_L$, $\frac{800}{L} = 3 + L$,

which expanding yields $800 = 3L + L^2$ or

$$L^2 + 3L - 800 = 0.$$

- Solving for L, we find L=-29.82 and L=26.82. Because the firm must hire a positive number of workers (or zero), we find that $L^M=26$ workers is optimal.
- At $L^M = 26$, wages become $w(26) = 3 + 26 \times \frac{1}{2} = 16 .

- Example 10.12 (continued):
 - Under a <u>perfectly competitive</u> labor market, we have $MRP_L = w(L)$, that is,

$$\frac{800}{L} = 3 + \frac{1}{2}L,$$

which expanding yields $800 = 3L + \frac{L^2}{2}$.

- Solving for L, we obtain L=-43.11 and L=37.11. Then $L^{PC}=37$ is the optimal number of workers.
- At $L^{PC} = 37$, wages become $w(37) = 3 + \frac{1}{2}37 = \21.5 .